

Wales Chess League

Founded - October 12th 1932

Original Founders: S.C. Cole and T.C. Hughes

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Registration Fees for Season 2022-23

The registration fee for each member is £25 per Adult and £15 per Junior (under 18 on 1/9/18). This includes the Welsh Chess Union fee of £15 per adult and £7 per junior.

NB: New members to the League, or those returning after a 5 year absence, are not required to pay **any** fees (League or WCU) for the first year.

Principal Officers of the League

1932 – 2022

PRESIDENTS:	Dr A. Hanson (7 years); H. Samuel (1); S. Cole (2); T.C. Hughes; G.G. Rollings (7); F.G. Hatto (7); G.R. Langlois (8); A.D. Nicholson (3); M.J. Griffiths (19); R. Cook (12)
CHAIRMEN:	S. Cole (3); N. Tomlinson; W.J. White; R.R. Morris; E.L. Williams (2); G.G. Rollings (3); Dr. G. Ll. Lewis (5); F.G. Hatto (2); J.C. Day (4); I.P. Eustis (42)
SECRETARIES:	S. Cole; T.C. Hughes (29); D. Jones; R. Mylward (2); I.P. Eustis (4); H.R. Powell (4); G.R. Langlois (3); P.L. Vasil (3); G.W. Irving (2); P.M. Bevan; A.D. Nicholson (7); K.J. James (6); K. Huntley (8); L.F. Philpin (4); S. Edwards (2); A.I. Easton (6), W.A.R. Hewitt (1), S. Pritchard (4)
TREASURERS:	T.C. Hughes (26); C.W. Trickett (3); G.G. Chesters (2); D. Meen (3); A.D. Nicholson (7); J. Peachy; C. Wills (4); G. Lloyd; A.M. Davies (2); D. Hopkins (6); M.S. Cram (4); A.I. Easton (8); F. Tanner (3); J. Porter (14)

League Officials 2022 – 23

President:	Ralph Cook 66 Pennard Drive, Southgate, Swansea, SA3 2DN Tel: 01792 233822 marjc41@outlook.com
Vice Presidents:	G.R. Langlois; D.D. Thomas; R.J. Cook; K.J. James; M.J. Griffiths; A.D. Bennett; I. Eustis; D Merryweather; P.M. Bevan; G Sinnett
Chairman:	Ian Eustis, Ti Ni, Tirbach Farm Drive, Rhôs, Swansea SA8 3EG Tel: 01792 928509 ianrhos@hotmail.com
Secretary:	Sam Pritchard sampritchard42@yahoo.co.uk
A.O. Jones Rapidplay Controller:	William Hewitt Tel: 01554 834120 billhewitt937@btinternet.com
Treasurer:	Albert Easton 67 Delffordd, Rhôs, Swansea SA8 3EJ Tel: 01792 863353
Grading & Publicity :	Ben Rowlands bmr700@yahoo.com
West Wales Congress	Les Philpin 59 Cecil Road, Gowerton, Swansea, SA4 3DF Tel: 01792 418711 newsilure@hotmail.com
Junior Chess Organiser:	Nicholas Evans nick98@hotmail.co.uk
Division 1 Controller:	Andrew Smith Tel: 07977 869705 andrew.smith23@hotmail.co.uk
E.J. Clarke Controller	Maurice McCarthy manselton@gmail.com
Lightning Tournament Controller:	June Evans 113 Belgrave Road, Loughor, Swansea, SA4 6RE Tel: 01792 523894 june.evans2@yahoo.co.uk
Fixtures Secretary & Website Admin. & Division 2 Controller	Albert Easton Tel: 01792 863353 aieaston@hotmail.com
Auditor:	Malcolm Jones 36 Waun Penlan, Pontardawe, SA8 3BB Tel: 01792 862869

Delegates to the Welsh Chess Union:

Management Board	William Hewitt
International Committee	William Hewitt
Selection Committee	William Hewitt
Home Committee	Ian Eustis
Junior Committee	Nicholas Evans
Development Committee	Sam Pritchard
Honorary Vice-President to WCU	Maurice McCarthy

Results for 2019 – 20 at the time the Competitions were abandoned

Division 1 – Dr Hanson Trophy

Team	P	W	D	L	F	Pts
White Knights A	12	9	2	1	45	20
BF Nidum	11	8	3	0	40	19
White Knights B	12	6	3	3	33	15
White Knights C	13	5	4	4	30	14
Morrison A	11	3	4	4	26	10
De La Beche A	12	4	1	7	25	9
Morrison B	11	2	1	8	21	5
CN Emperors	12	1	0	11	12	2

Division 2 – Stanley Cole Trophy

Team	P	W	D	L	F	Pts
De la Beche B	12	8	1	3	39	17
Morrison D	12	7	3	2	39	17
White Knights D	12	8	1	3	35	17
Morrison C	12	7	2	3	34.5	16
BF Giants	12	7	1	4	33.5	15
UK Merlins	12	4	2	6	26	10
De la Beche C	12	2	0	10	20	3*
Morrison E	12	0	0	12	12	0

*adjustment made

Division 3 – Tom Hughes Cup

Team	P	W	D	L	F	Pts
BF Brunel	11	11	0	0	43.5	22
UK Harriers	10	6	1	3	30	13
Morrison F	10	6	0	4	30.5	12
De la Beche D	11	6	0	5	28.5	12
CN Tribunes	9	3	2	4	21	8
Morrison G	9	1	0	8	10	1*
De la Beche E	10	0	1	9	9.5	-3*

*adjustment made

A.O. Jones Rapidplay Tournament

Bill Hewitt (White Knights)

Lightning Tournament

Paul Bevan, Richard Cleveland, Ian Jones, Ben Mora, Carl Strugnell

West Wales Individual Championship

Because of the Coronavirus pandemic the competition was not finished and abandoned in March 2020

Knockout Competitions

Because of the Coronavirus pandemic these competitions were not finished and abandoned in March 2020

Results for the Competition held between January and April 2022

Team	P	W	D	L	F	Pts
White Knights A	6	5	1	0	24	11
White Knights B	6	5	0	1	18.5	10
White Knights C	6	4	0	2	16.5	8
Morrison A	6	3	1	2	18	7
CN Emperors	6	2	0	4	14	4
CN Senators	6	1	0	5	10.5	2
Morrison B	6	0	0	6	3.5	0

The Morrison B team were guilty of breaking the League rules and this explains their low scores.

West Wales Chess League Rapidplay (A.O. Jones Trophy)

Held at Morrison Rugby Club, Saturday 18th June 2022.

Open Section (14 players)

1st= Ian Jones (Nidum), Moss McCarthy (Morrison) & Sam Jukes (Cardiff), 4/5

Ian Jones & Moss McCarthy shared the AO Jones trophy, awarded to the joint highest placed WWCL members. This was a second win for Moss who previously won the event in 1987, the gap of 35 years being the longest period between two wins by the same person! Ian has hands on the trophy for the 13th time.

U-1800 prize

Guy Wagner (Cardiff) 3/5

U-1500 Section (11 players)

1st Ken Wardle (Bridgend) 4.5/5

2nd Suliaman Nasir (Morrison) 4/5

3rd Ethan Jenkins (Rhondda) 3/5

4th= Bill Davies (Rhondda), Andrew Powell (Castell Nedd), Mike Hollyman (Rhondda), David Reid (Caerphilly) & Darson Beetson (Morrison)

West Wales Chess League Constitution

League founded 12th October 1932

Name

The organisation shall be called The West Wales Chess League and in this constitution shall be referred to as the "League".

Object

The overall object of the League shall be to promote and encourage participation in the game of chess.

The specific aims of the League shall be:

- a) To organise league, team knock-out and Individual championship competitions restricted to members of the League.
- b) To organise competitions, such as an annual congress, which are open to both members and non-members of the League.
- c) To participate in other competitions run under the auspices of the Welsh Chess Union, or similar chess organisations.
- d) To fulfil its obligations as an affiliated member of the Welsh Chess Union.

Membership

The league shall consist of three classes of membership, namely:

Affiliated Clubs: Chess clubs domiciled in the preserved county of West Glamorgan and also in the area to the east and south of the River Towy to Llandeilo and south of a line from Llandeilo to Brynamman.

Associate Members: Individuals who may or may not be members of an affiliated club.

Vice-Presidents: Individuals awarded Honorary Life Membership in recognition of service to the League.

Election of Members

The election of clubs to membership and individuals to vice-presidency shall be by a majority of those present and voting at a general meeting. Once elected these members shall not require re-election.

Individuals belonging to a club that is elected to membership shall automatically become associate members when registered by the club. Individuals may be registered with only one club at any one time.

The decision to allow individuals not belonging to a club to become associate members shall be made by the Executive Committee.

Membership may be terminated by a vote of the majority of those present at a general meeting, provided that a motion proposing such termination has been included on the agenda for the meeting. No resolution for expulsion shall be voted on unless its subject has been invited to attend the meeting and has been given written notice of the resolution and its associated reasons.

Welsh Chess Union

The West Wales Chess League is a member zone of the Welsh Chess Union (WCU). Each year the League shall register with the Union the League's affiliated clubs, associate members and playing vice-presidents. Delegates to the various committees of the Union shall be elected at the League's AGM and shall include an honorary WCU Vice-President whose sole administrative function within the WCU shall be to sit on the Union's Appeal Committee. The honorary WCU Vice-President shall be elected from the League's associate members and vice-presidents but shall not be an officer of the WCU, nor is he or she required to be a vice-president of the League.

Subscriptions

Each club duly elected to membership must register with the League the names and addresses of each of their playing members and shall pay such fees to the League as shall be decided at a general meeting. Individuals changing club mid-season must have their original registration cancelled and be re-registered with their new club. In addition they may be required to pay a fee equal to the original League fee. Individuals not belonging to a club must also register and pay such fees to the League as shall be decided at a general meeting. Vice-Presidents shall have their League fees paid for by the League and if they are registered they shall also have their Welsh Chess Union fees paid by the League.

Registered members of the League shall also be registered members of the Welsh Chess Union and shall pay such fees to the Union as decided at the Welsh Chess Union's AGM. The League shall, where necessary, collect these fees on the Union's behalf.

Registrations and fees for existing members become due on the 1st September each year and must be submitted to the League Treasurer by the 31st October in the same year. Any affiliated club or associate member whose subscription is more than two

months in arrears shall be deemed to have withdrawn from the League and shall automatically cease to be a member and shall thereupon cease to have any right to, or claim upon, the funds or other property of the League. Associate members whose club ceases to be a member for this reason shall themselves cease to be members of the League.

Elected Officers

Officers and delegates shall be elected from the League's associate members and vice-presidents.

The officers of the League shall consist of the League President, the Chairman, the Secretary, and the Treasurer. These, together with one representative from each club shall form the Executive Committee. The ex-officio members of the Executive Committee may, if eligible, represent their club.

Elections to office shall be made at the AGM and the term of office shall start after the end of the AGM and run until the end of the next AGM, whereupon the officers elected at that AGM shall take over. Officers shall be eligible for re-election each year and an individual may hold more than one office if the meeting so decides.

Nominations for officers and delegates shall be made at the Annual General Meeting.

Management

The day to day business of the League shall be managed by the elected officers who shall be known as the Executive Committee. Should the need arise the Executive Committee has the power to co-opt members and to fill any casual vacancy.

Meetings of the committee shall be called by the Secretary as necessary. The Secretary shall notify committee members at least seven days before the date of a meeting and shall intimate so far as possible the nature of the business to be transacted.

The quorum for an Executive Committee meeting shall be five. A meeting shall normally be chaired by the Chairman but in his or her absence the meeting shall appoint a chairman.

The Executive Committee shall:

- a) Appoint a grading officer and an officer for junior chess.
- b) Be responsible for the various competitions sponsored by the League.
- c) Appoint competition, tournament and congress controllers.
- d) Enter representative teams in any competitions and tournaments that they may deem advisable.
- e) Be authorised to approve the expenditure of money on behalf of the League for any purpose consistent with the objects of the League.
- f) Carry out such duties as shall be given to them at an Annual or Extraordinary General Meeting.
- g) Attempt, in the case of a dispute between two or more affiliated clubs, to resolve the dispute amicably and with the co-operation of the clubs concerned. Where this is not possible the dispute shall be referred to the Plenary Committee.

In the event of a contingency not covered by this constitution the Executive Committee shall take such action as they consider necessary, providing that any decisions made shall be subject to ratification at the next Annual General Meeting or Extraordinary General Meeting.

Plenary Committee

The ultimate executive power of the League shall be the responsibility of the Plenary Committee. It shall be convened only under exceptional circumstances; for example, when a dispute or a controversy cannot be resolved amicably by the Executive Committee. Decisions made by the Plenary Committee may override any decision of the Executive Committee.

The Plenary Committee shall comprise the League President, the Chairman, the Treasurer and the Secretary, together with two delegates from each affiliated club. The ex-officio members of the Plenary Committee may, if eligible, be representatives of their club.

The quorum for the Plenary Committee shall be five.

Members of a club in dispute shall not vote on the matter of the dispute at the meeting of the Plenary Committee.

Receipts and Expenditure

The funds of the League, including all donations, subscriptions and bequests, shall be paid into accounts operated by the Treasurer in the name of the League at such bank or banks as the Executive Committee shall from time to time decide. All

cheques drawn on the accounts must be signed by the Treasurer and one other designated member of the Executive Committee.

The funds belonging to the League shall be applied only in furthering its objects.

The League's financial year shall begin on the 1st of May. The accounts of the League shall be made up to the 30th of April in each year and shall be audited prior to the next Annual General Meeting. The auditor shall not be an officer of the League.

Annual General Meeting

The Annual General meeting of the League shall be held in June each year. Fourteen days clear notice of the meeting shall be given by the League Secretary to the secretary of each affiliated club and to each member of the Executive Committee specifying the time and place fixed for such a meeting, and the business to be transacted. A quorum shall consist of twelve Associate Members or Vice-Presidents.

The AGM shall be open only to Associate Members and Vice-Presidents with each person attending being able to discuss and vote. Except for alterations to the Constitution, motions and elections shall be carried by a majority of those voting.

The meeting shall normally be chaired by the Chairman but in his or her absence the meeting shall elect another member of the Executive Committee to chair the meeting. The Chairman shall be empowered to decide whether voting on any issue shall be by a show of hands or by ballot.

The Annual General Meeting shall:

- a) Receive apologies for absence.
- b) Review the minutes of the last AGM and any intervening EGM.
- c) Discuss matters arising from the minutes.
- d) Receive Annual Reports from the Executive Committee as appropriate.
- e) Receive the Treasurer's Statement of Account.
- f) Fix the Annual Subscription.
- g) Elect clubs to Membership, if appropriate.
- h) Elect Vice Presidents, if appropriate.
- i) Appoint an Auditor for the ensuing year.
- j) Allow debate, amendment and voting on any resolutions and proposed competition rule amendments.

Resolutions and proposed competition rule amendments must be seconded and must be received in writing by the League Secretary by the 14th May previous to the meeting.

Where an alteration to a League rule requires other rules to be brought into line, the Executive Committee shall have the power to alter these rules without reference to a General Meeting.

- k) Receive nominations for the role of President, Chairman, Secretary, and Treasurer.
- l) Nominate and elect delegates to serve on each of the main committees of the Welsh Chess Union.
- m) Nominate and elect an honorary Vice-President to sit on the Welsh Chess Union Appeal Committee.
- n) Transact any other business as may be necessary or desirable to bring before an Annual General Meeting.
- o) Award trophies and medals for the years completed competitions.
- p) Be minuted with the draft minutes distributed to officers and club secretaries within 30 days.

Extraordinary General Meeting

The President or Secretary of the League may call an Extraordinary General Meeting of the League at any time as occasion may demand, and shall be bound to do so if requested in writing by representatives from at least four affiliated clubs who shall inform the Secretary of the purpose for which the meeting is required.

Fourteen days clear notice of the Meeting shall be given by the League Secretary to the secretary of each affiliated club and to each member of the Executive Committee specifying the time and place fixed for such a meeting, and the business to be transacted. A quorum shall consist of twelve Associate Members or Vice-Presidents.

The EGM shall be open only to Associate Members and Vice-Presidents with each person attending being able to discuss and vote. Except for alterations to the Constitution, motions and elections shall be carried by a majority of those voting.

The meeting shall normally be chaired by the Chairman but in his or her absence the meeting shall first elect another member of the Executive Committee to chair the meeting. The Chairman shall be empowered to decide whether voting on any issue shall be by a show of hands or by ballot.

An Extraordinary General Meeting shall be empowered to discuss only the specific business for which it was called.

Voting

At an Annual or Extraordinary General Meeting and at a committee meeting, individual members shall be entitled to one vote per motion. Voting shall normally be by a show of hands unless decided otherwise by the Chairman. Proxy voting shall not be permitted. The Chairman shall have a casting vote only.

Club Officials

It shall be the duty of the secretary of each affiliated club to give his or her name, address and telephone number to the League Secretary. The club secretary shall also supply the League Secretary with all information allied to the club's interactions with the rest of the League.

Obligation

All Officers, Vice Presidents and Associate Members shall be bound by these Constitutional Rules.

Alterations to the Constitution

The constitution may be altered by a resolution passed by no less than two-thirds of the members present and voting at a general meeting. The notice of the general meeting must include notice of the resolution, setting out the terms of the alteration required.

Dissolution

If the Executive Committee decides that it is necessary or advisable to dissolve the League it shall call a meeting of all members of the League. Fourteen days clear notice of the meeting shall be given by the League Secretary to the secretary of each affiliated club and to each member of the Executive Committee specifying the time and place fixed for the meeting, and the business to be transacted. A quorum shall consist of twelve Associate Members or Vice-Presidents. If the proposal is passed by a two-thirds majority of those present and voting, the Executive Committee shall have power to realise any assets held by or on behalf of the League. Any assets remaining after the satisfaction of any debts and liabilities shall be given or transferred to another organisation having objects similar to the objects of the League.

Constitution rewritten : June 2011 Minor Amendment: June 2019

Team Competition Rules

In the event of a disagreement arising as to the correct interpretation of these Rules, the ruling of the Executive Committee shall be final. If necessary the interim decision of the League Secretary shall be adopted until such time as a decision of the Executive Committee can be made.

The words "he", "him" and "his" include "she", "her" and "hers".

1. League Structure & Year to Year Running

1.1 Participation.

Participation in the West Wales Chess League (hereinafter referred to as the "League") shall be open to all affiliated clubs. Clubs may enter one or more teams in the annual league competition which shall commence no sooner than the 1st September and end no later than the following 30th April. Other competitions such as the individual championship (for the E.J. Clarke Trophy) and the KO Cup (for the Stan Fortt Trophy) may extend into the summer.

1.2 Structure.

The League shall be grouped into Divisions 1, 2, 3 etc.

The League shall be structured by the Executive Committee into one or more other divisions.

Teams shall consist of five players.

Each team shall play at least one home and one away match against every other team in its Division. Each Division shall compete for a trophy, which shall be held by the winning team for one year.

1.3 New Teams.

Any team entered in the League for the first time shall normally compete in the lowest division. It may, subject to the discretion of the Executive Committee, be placed in another Division based on proven strength and fitness, if this is considered to be in the best interests of the League.

1.4 Scoring and League Positions

In a match, each game won will count as 1 game point, each game drawn will count as ½ a game point and nothing for a loss. The side that obtains the greater number of game points wins the match. If both sides obtain the same number of game points the match is drawn.

Two match points shall be awarded for a win, one for a draw and nothing for a loss. League positions shall be determined by a team's total match point score, less any points deducted for rule infringements. If two or more teams tie for the top place in any division or for a promotion or relegation place the relative positions shall be resolved on the basis of game points. In the event of a further tie the placing shall be determined by a comparison of the total game scores between the teams involved. The team with the highest value is ranked higher. If a tie still exists the placing shall be determined by a single play-off match between the teams concerned (home venue decided by lot). In the event of a drawn play-off match, if all games are drawn then the match shall be replayed at the away team's venue, otherwise the result shall be determined by bottom board elimination.

1.5 Promotion and Relegation.

The teams finishing in first place in Division 2 and lower shall be promoted to the next highest Division and shall not be allowed to refuse such promotion. Only the team finishing in bottom place in any Division, except the last, will, in normal circumstances, be relegated. However, the Executive Committee shall be empowered to promote or relegate any team at its discretion in cases where the committee is satisfied that the best interests of the League are served by such promotions or relegations.

1.6 Grades

The Welsh Chess Union July grading list shall apply to these rules throughout the season, except that after January 1st the January grading list shall apply to the board order of each team.

Where a player does not have a published WCU grade then his club secretary shall liaise with the League Grading Officer and an estimated grade shall be allocated.

All competition games played under these rules shall be graded, unless stated otherwise.

2. Arrangements for the Playing Season

2.1 Entries.

Team applications for the following season shall be submitted to the League Secretary prior to the League AGM and if necessary discussed at the AGM.

2.2 Venues.

All clubs should play League matches at a suitable venue. Details regarding a club's venue and its start time for matches shall be published in the League's Official Year Book but, in the event of a change, clubs must ensure that the venue for their home matches is known to their opponents.

Any club that cannot provide suitable premises and playing conditions may be required by the Executive Committee to play all or some of its matches away from home.

2.3 Administration

The administration of these rules as they pertain to each division shall be the responsibility of a Divisional Controller appointed by the Executive Committee.

2.4 Fixtures.

League matches shall be played on the evenings of Monday to Friday inclusive, commencing between 7.00 pm and 7.30 pm.

Each club shall submit to the League Secretary details of any restrictions concerning their fixtures. For example dates on which teams do not want to play and whether the club is unable to field certain teams at the same time.

The fixture list shall be published at least 14 days before the first fixture.

Subject to agreement between the respective team captains, matches may be played in advance of the scheduled date.

2.5 Procedure for Postponement

The primary function of this rule is to stop casual postponements of fixtures just because a team captain is having difficulty raising a team.

Fixtures may only be postponed by consent of the Divisional Controller and then only under exceptional circumstances. An exceptional circumstance is defined as an unusual situation over which the team asking for a postponement has no control. Examples include such things as loss of venue, severe weather, sudden death and loss of transport. ***Straightforward unavailability of players is, however, not a sufficient reason for requesting a postponement.***

A team captain seeking a postponement should request approval from the relevant Divisional Controller or if this is not possible an independent member of the committee. If the Divisional Controller or committee member approves a request for postponement the team captain should then inform the opposing team captain and agree a new date. If it is decided that a postponement is not justified then teams failing to fulfil a fixture shall lose the match by default and accrue default point deductions as detailed in Rule 3.11.

If both teams agree a postponement without the consent of the Divisional Controller then both teams shall be deemed to have defaulted the match and be penalised accordingly.

A team captain disagreeing with the decision has the right of appeal under Rule 8.

Where a postponement is agreed and agreement on a new date cannot be reached then the Divisional Controller may impose a date for the fixture to be played. The venue shall normally remain unchanged. When a new date for the fixture has been agreed no further postponement is permitted.

Where a club has two or more teams in the same Division the teams involved shall be scheduled to play each other in the earliest possible rounds. ***Should such matches be postponed, then both teams will be scored zero but no default points will be deducted.***

2.6 Team Withdrawals

In the event of a team withdrawing or being expelled from the League before the completion of its fixtures the scores of all its played matches shall be cancelled.

2.7 Player Eligibility

All players in the League Competitions must be bona fide members of the clubs for which they play and clubs have until October 31st each season to pay fees and register their players with the League Treasurer. ***Failure to meet the above date will carry the following match point deductions:***

- One week late (or any part thereof) - 1 match point per team.
- Two weeks late (or any part thereof) - 2 match points per team.
- Three weeks late (or any part thereof) - 3 match points per team.
- Four weeks late (or any part thereof) - 4 match points per team.

Any failure after this will mean suspension from League competitions for the remainder of the season.

After October 31st new players must be registered and fees paid at least 24 hours before playing. If necessary these new registrations and associated fees can be accepted by a member of the Executive Committee. No new registrations shall be accepted after March 31st in that season.

A player may not be registered with more than one League club at a time. A player may, however, transfer to another club by cancelling his original registration then re-registering with his new club and paying a fee equal to the original League fee. He may play for his new club provided the registration is completed by December 31st in that season.

If, during the season, a club should cease to exist then players may re-register with another club and are not required to pay any further fees. They may, in addition, play for that club even if the re-registration takes place after December 31st.

2.8 Nominated Players

a) Declaring Nominations.

All affiliated clubs are entitled to compete and may enter as many teams as they wish. These teams shall be ranked in order of playing strength by the club concerned. ***All clubs entering more than one team shall send to the league secretary a list of nominated players for all its teams except the last.*** This list shall be submitted by the club secretary at least three days before any team in that club plays its first match. Clubs shall then have four weeks from the date of their first match to amend their lists in the event that the club recruits new members or existing members become unsuitable nominees or leave. Players removed from the list will not be obliged to play in a minimum of six matches (see Rule 2.8b below).

The nomination list shall contain 3 names for first division teams and 2 names for teams from other divisions.

Should any club fail to nominate its players as required then the League secretary, after consultation with relevant parties, shall nominate suitable players.

b) Obligation on Nominated Players.

During the season nominated players must play a minimum of 6 matches for the team for which they are nominated or for a higher ranked team. ***For each nominated player that does not complete this number of games then points shall be deducted from his team's total match points as follows:-***

For one game short of the requirement 2 match points shall be deducted.

For each further game short of the requirement 1 additional match point shall be deducted up to a maximum of 7 points for no game being played.

c) Restrictions on Nominated Players

Nominated players and fellow club players with a higher grade are **NOT** allowed to play down in any lower ranked team. ***If this rule is broken then the offending team shall lose the match and forfeit all game points to the opposition. In addition, for each occasion on which it happens, the offending team shall have 2 match points deducted from their score for the season.***

For grading purposes the results of the individual games shall stand and individual players shall not be penalised.

The implementation of this rule shall be based on the players' grades as published in the WCU July grading list and any increase or decrease in grade after July shall be ignored.

d) Changing Nominations

After the four week period detailed in Rule 2.8 a) a team may also make changes to its nomination list at any time, **provided that the player being removed from the nomination list has completed 4 matches.** Apart from exceptional circumstances deemed acceptable by the Executive Committee the newly nominated player shall, after nomination, play 6 matches for the team for which he is nominated or for a higher ranked team. This shall be in addition to any matches already played and the obligations and restrictions detailed above shall also apply.

However, should a nominated player leave a club or cease playing, the club may apply to the Executive Committee to replace the nominated player without penalty. If the Executive Committee agrees to the replacement they shall also decide on what obligations and restrictions to place on the newly nominated player.

3. Rules Governing Play

3.1 Playing Rules

In general all games shall be played according to the rules of the game as laid down by the *Federation Internationale des Echecs* (known as FIDE from its French acronym). Where there is conflict between FIDE and League rules the League rules take precedence.

There have been a few changes to FIDE Laws and the latest revision (effective from 1st January 2018) can currently be downloaded from <http://rules.fide.com>, in a number of languages. All players are expected to be familiar with these rules.

Games in all divisions, **except Division 1**, are played under Quickplay finish rules. These rules are designed to prevent a player from winning on time when the position on the board does not justify it. The Quickplay rules used by the League are given in the appendix and replace the corresponding FIDE rules.

3.2 Rights of Team captains

Both team captains shall act as arbiters for their match and players shall refer disputes during and after a match to their team captains. If agreement between the team captains cannot be reached then the dispute shall be referred in writing and within 21 days to the relevant Divisional Controller. All disputes must be communicated by the team captains or club secretary. No dispute communicated by an individual player will be considered.

A team captain is not permitted to intervene during play except that he is authorised to point out an illegal move, and at the first time control to call flag fall, if this occurs.

During a match all players may approach their captains for advice on points of law or dispute; but team captains may not give specific advice or contravene the FIDE laws on "Conduct of Players". Players offered a draw, or who wish to offer a draw, may ask their captain for advice **provided that the position of the game is neither discussed nor scrutinised by the team captain.** Team captains shall not offer unsolicited advice to players; doing so may be regarded as legitimate grounds for complaint by the opposing team captain.

3.3 Interference

Team captains should be aware of their responsibility to prevent any spectator interference whatsoever in any game still in progress.

3.4 Clocks and Time Controls

Clocks shall be used in all games. The home team is responsible for the provision of properly functioning clocks and pre-printed score sheets. **All games not provided with clocks and score sheets are considered games lost by default by the home team.**

The player of the black pieces shall choose on which hand the clock is to be placed.

In divisions 1, 2, 3 etc a period of 3 hours shall be allowed for each match.

In division 1 the rate of play is all moves in 75 minutes plus a 10 second increment for each move.

In all other divisions the rate of play is all moves in 90 minutes and quickplay rules shall apply.

3.5 The Recording of the Moves

All players must record their games move by move, up to the last 5 minutes of any time control (but see Rule 6). Algebraic notation, while strongly encouraged in all Divisions, is not compulsory.

Once a player has stopped recording under this provision there is no obligation on him or her to resume recording, regardless of what time is subsequently shown on the clock.

The WWCL Quickplay finish rules do not apply to Division 1. If a game in Division 1 is unfinished after 3 hours and there is no time to continue, because of the requirements of the venue, the clocks shall be stopped and the team captains and players should consult. If a result cannot be agreed the position and relevant information shall be sent for adjudication to an independent arbiter (via the Divisional Controller). The arbiter's decision shall be final.

In competitions organised by the League, players are allowed to record their games in a notebook but are reminded that under FIDE rules they are forbidden to make use of any notes or sources of information. They must not refer to previous entries in the notebook and doing so shall be regarded as legitimate grounds for complaint by the opposing player or team captain. **FIDE rule 8.1.2 forbids the writing of moves in advance unless the player is claiming a draw.**

Note also that a player who has ceased to record the game must continue to press the clock with the hand used to make the last move. It is forbidden for a player to keep his finger on the button or to "hover" over it.

3.6 Colours

The away team shall play with the white pieces on the odd numbered boards and with the black pieces on the even numbered boards.

3.7 Team Declaration and Playing Order

Before the start of play captains shall exchange completed team lists showing players, each player's grade and the playing order. **If the team order is changed after a captain has submitted his list then the offending team shall lose the match and forfeit all game points to the opposition. If both teams change their team order no penalties shall be imposed.**

Players shall be listed in descending order of playing strength, with the strongest player on board 1. Playing strength will be defined as the most recently published WCU grade and differences of less than 100 points may be ignored. In outline, where a player with a lower grade plays above a player with a higher grade then there can be no more than 99 points difference in their respective grades. In cases of dispute the views of the League Secretary or Grading Officer should be sought prior to play. **Any team playing out of grading order shall lose the match and forfeit all game points to the opposition. If both teams play out of grading order then both teams will score zero match points. The only exception to this is when an out of order substitution is agreed by the opposing team captain.**

For grading purposes the results of individual games shall stand and individual players shall not be penalised.

No player may play in more than one game at a time.

3.8 Commencement of Match

Captains are urged to start matches promptly, at the time stated in the yearbook, and not wait for absent players. Should any team delay the start of the match the time lost shall, if the opposing team wishes, be deducted from the clocks of the offending team.

3.9 Incomplete Teams & Ineligible Players

If a team is unable to list a full complement of players before the match starts, defaults shall normally commence on the lowest board and continue upwards, unless both team captains agree otherwise. The team shall lose a game for each player in default.

When a player arrives for a match more than 45 minutes after the start of his clock then he will be considered to have defaulted the game unless both players concerned and both team captains agree to the game being played.

If a player who does not satisfy the eligibility criteria laid down in Rule 2.7 takes part in a match then his game shall be lost by default and the opposing team shall be awarded the game point. In addition for each occasion on which a team fields one or more ineligible players, the offending team shall have one match point deducted from their score for the season. Games played by ineligible players shall not be graded.

3.10 Substitutes

A player who fails to arrive may be replaced by a substitute up to 45 minutes after the start of the player's clock. Substitution must conform to Rule 3.7 above unless both team captains agree otherwise. ***The substitute shall commence play with the clock as it stands.***

Any player replaced by a substitute is not eligible to play in the match in question should he subsequently arrive.

Except for boards 1 & 2 (see 3.11 below) the substitution of a listed player carries no penalty.

3.11 Penalties for Games Lost by Default or Substituting

During the season **all** the defaulting games of a team are totalled. Match points are deducted from the team's seasonal total as follows:

0 - 3 defaults	0 points	4 - 5 defaults	1 point
6 - 7 defaults	2 points	8 - 9 defaults	3 points
10 - 11 defaults	4 points	12 - 13 defaults	5 points

and so on.

In addition teams defaulting or substituting on boards 1 or 2 have a further 2 match points deducted for each of these boards defaulted or substituted, **but excluding the first two occasions.**

If any of the defaults arise out of genuine unforeseen circumstances the Controller or Executive Committee shall be empowered to annul these default penalty points if they are satisfied that the best interests of the League are served by doing so.

In the event of an entire team defaulting 2 or more matches it shall be considered to have withdrawn from the league unless it has the express authority of the Executive Committee to continue its fixtures.

3.12 Mobile Phones

All mobile telephones shall be switched off for the duration of the match. The only exception is if the rule needs to be waived for an individual player because of exceptional circumstances.

If the mobile telephone of any other player makes a sound then that player shall be instructed to switch it off. If that telephone produces a sound for a second time the player shall automatically lose the game. The opponent shall win. However, if the opponent cannot win the game by any series of legal moves, **his** score shall be a draw. Games shall be graded accordingly. To ensure even-handedness players and team captains must enforce this rule even if they feel uncomfortable doing so!

It is the responsibility of team captains to remind players of this rule before each match and any exceptions must be declared.

Notification of Results

The home team is responsible for ensuring that the match result has been communicated to the Divisional Controllers, the League Grading Officer, and the Website Administer, preferably within 48 hours of the match ending. The easiest way to do this is by sending an email to the individuals listed in the yearbook.

The results communicated must include all relevant details and show substitutions and defaults.

4. Trophies

All trophies are the property of the League. They are held by the respective winners for 12 months and shall then be returned at the League AGM.

5. Players of the Year

Each division shall have a Player of the Year. The winner shall be decided by the Divisional Controller who, having due regard to the games played in the relevant division, may use whatever criteria he thinks appropriate. Players of the Year shall have next season's League and Welsh Chess Union fees paid for by the League.

6. Exemptions

Any player who for medical reasons feels disadvantaged by the time it takes him to record moves may apply to the Executive Committee to be given exemption from recording moves. Any player given exemption shall have the initial time on their clock reduced by 10 minutes.

Any club or player having a strong case for exemption from any of the other rules may apply in writing to the Executive Committee for dispensation.

7. Appeals

Clubs lodging an objection must do so in writing to the Controller within 21 days of the alleged offence or incident. After this period no objection or claim shall be allowed. All appeals must be signed by either the secretary of the club making the objection or the team captain of the team involved in the objection.

An appeal may be made against a Controller's decision. This shall be addressed to the League Secretary for consideration by the Executive Committee and must be submitted within 21 days of the Controller's decision and such an appeal shall state the grounds on which it is made. A decision on the appeal shall then be made at the next Executive Committee meeting. This decision shall be final.

(Knockout Cup Rules)

1. The Competition shall be open to teams from all affiliated clubs, but entry shall not be compulsory.
2. All team members must be registered beforehand with the West Wales Chess League.
3. The Knockout Cup will be organised into three sections.

An Open section (for the Stanley Fortt Memorial Cup) open to all players.

An Under 1800 section (for the Richard E. Jones Memorial Cup) open to players having a grade of 1800 or lower.

An Under 1400 section (for the A.D. Nicholson Shield) open to players having a grade of 1400 or lower.

Players eligibility for the various sections will be based on their WCU July grade (see Rule 1.6). Board order in a team will, however, be based either on the July grade or the January grade whichever is most current.

4. Players will be allowed to play for more than one team provided that those teams are entered in different sections.
5. Teams shall consist of 4 players.
6. Pairings for each round shall be determined by a draw to be made by the Knockout Cup Controller, at least three weeks before the first round. The first named team shall be drawn at home.
7. Matches are to be played by the dates published in the Official Yearbook or as decreed by the Knockout Cup Controller.
8. The team drawn at home shall be responsible for match arrangements and teams shall toss for colours. The side winning the toss shall have the white pieces on board 1.
9. In the event of a draw, the lower board result is discounted until a result is achieved (aka bottom board elimination).
10. In the event of four draws then each team shall nominate one player to play one Blitz game of 5 minutes on each clock without the need to record the moves, tossing for colours. This shall continue until a winner emerges. The winner's team will be declared winners of that match.
11. **Rules governing the League Competition shall, where applicable, be binding on the team Knockout Competition.**
12. **The Open Section time control shall be the same as the time control used in Division 1.**
13. **An appeal against any decision of the controller may be made to the Executive Committee whose decision shall be final. The appeal must be made within 21 days of the alleged offence or incident.**

Appendix: WWCL Quickplay Finish Rules

1. General

1. **Quickplay Finish rules are designed to prevent a player from winning on time when the position on the board does not justify it. These rules do not apply to Division 1.**
2. A Quickplay finish is one in which all remaining moves must be made by a player within a given time (but see Rule 11 below).
3. The FIDE Laws of Chess, which regulate the normal game of chess, apply except where specifically modified below.
4. Spectators must never interfere.
5. Before commencing, the players must inspect the settings on the clock. An error cannot normally be corrected after each player has made a move.
6. Each player must record the moves one by one until less than five minutes remain on that player's clock.

2. Use of the clock

The clocks must not be stopped before the end of the game except for a query requiring the presence of the team captains or where assistance is required, for example when promotion has taken place and the piece required is not available.

3. Illegal Move

7. Any illegal move will be treated under the normal laws of chess. Any player making two illegal moves will forfeit the game.

4. Loss on Time

8. A player will lose on time if his opponent can stop the clocks showing that the player's flag has fallen and his own flag has not fallen. However, the game is drawn if the position is such that the opponent cannot checkmate the player's king by any possible series of legal moves.

5. Claiming a Draw

9. If an analogue clock shows that both flags are down, the game is drawn, irrespective of which flag fell first. Digital clocks stop after one player has used all of his time and the situation where both flags are down does not arise.
10. A player may claim a draw during the last two minutes on his clock and before his own flag falls.

In the majority of cases, players know perfectly well which player has a winning advantage, and there is no dispute if that player claims a draw. The difficult cases are those in which material is more even, but where players claim that their opponents cannot win for positional reasons. To avoid the unnecessary involvement of team captains, it is recommended that a player should offer a draw before claiming a draw. **If the offer is declined, the player should then claim the draw and stop the clocks. This ends the game and there will be no further play.**

In the League there are three grounds for claiming a draw under this rule.

The player must claim:

- a) that his opponent has been making no effort to win by normal means or
- b) that he is clearly winning or
- c) that the game is clearly drawn.

In the case of a) the player making the claim must write down the final position and submit an up to date scoresheet. His opponent should verify the scoresheet and the final position.

In cases b) and c) the player making the claim must write down the final position and his opponent should verify it.

Winning by normal means: - is defined as moving purposely to win the game over the board without reference to the state of the opponent's clock.

Clearly winning: - is defined as being at least a piece or three pawns to the good without the opponent having any compensation. Certain end game positions where a player is less than three pawns to the good may also fall into this category.

Clearly drawn: - is defined as being one of a number of well known drawn positions (e.g. see Reubin Fine's 'Basic Chess Endings'). If the player making the claim is able briefly and conclusively to demonstrate a draw, then this shall be accepted by his opponent.

The claim shall then be discussed by the players and if not resolved it shall be submitted to the two captains. The team captains' decision is not an adjudication, but an ad hoc decision based on the position on the board and the claims of the players. **Pieces must not be moved on the board; and only the players and the team captains must be involved in the**

decision. If it is still not resolved the position and relevant information should be referred to the Executive Committee, who will refer, if necessary to an independent arbiter. The arbiter's decision shall be final.

11. A player may not move slowly in the Quickplay finish and then claim a draw under Rule 11. To claim a draw under that rule he must make at least 60 moves uring the course of the game.

Guidance for players who are short of time (less than 2 minutes)

If you are clearly winning and play for a win, you risk losing (but see Rule 9). Rule 11 allows you to claim a draw (before your flag falls).

If you are holding a position so that your opponent cannot make progress, offer him a draw. If the offer is rejected, claim a draw, stop the clocks, and summon the team captains.

Team Competition Rules rewritten: June 2011

Latest Amends: Sept 2022

Affiliated Clubs

Castell-Nedd

Venues	Club Night (Tuesday): Cadoxton Community Centre, Cwmbach Rd, Cadoxton, Neath SA10 8AR Match Night (Tuesday): The Green Dragon, 10 Church Rd, Cadoxton, Neath, SA10 8AU
Match Night:	Tuesday 7:15 pm
Secretary:	Hywel Griffiths: Pencastell, Brytwn Road, Cymmer, Port Talbot, SA13 3EP Tel: 07985 923799 email: hywel862@aol.com
Team Captains:	
Emperors	Hywel Griffiths: Tel: 07985 923799 email: hywel862@aol.com
Tribunes	Andrew Davies: Tel: 07526661732 email: davesandrew53@gmail.com
Senators	Andrew Powell Tel: 07866177918 email: apowell721@btinternet.com

De la Beche

Venue:	The Poppy Lounge, De la Beche Park, Parkview Terrace, Sketty, Swansea SA2 9AN
Match Night:	Thursday 7:30pm
Secretary:	Ken Huntley Tel: 01792 540659 Email: hken98708@gmail.com
Team Captains:	
De la Beche B	Ken Huntley Tel: 01792 540659 Email: hken98708@gmail.com

Morrison

Venues:	A, B, C, Middlemen, D, & E teams: Morrison Rugby Club, Heol Gwernen, Cwmrhydyceirw, Morrison, Swansea SA6 6JS F team: Senior Citizen Pavilion, Birchgrove Road, Glais, Swansea, SA7 9EN
Match Nights:	A, B, C, Middlemen, D, & E: Monday 7:15 pm; F Team: Friday 7:00 pm
Secretary:	Les Philpin: 59 Cecil Road, Gowerton, Swansea SA4 3DF. Tel: 01792 418711 email: newsilure@hotmail.com
Team Captains:	
Morrison Nidum	Andrew Gibbons: Tel: 07792 863296 or 01792 812576 email: andrewpgibbons.ag@googlemail.com
Morrison B	Ian Eustis: Tel: 01792 928509 email: ianrhos@hotmail.com
Morrison C	Les Philpin: Tel: 01792 418711 or 07970 840247 email: newsilure@hotmail.com
Morrison Middlemen	Roger Jenkins: Tel: 07961 679243 email: baththedogs@gmail.com
Morrison D	Darson Beeston Tel: 07740 045488 email: DarsonBeeston@hotmail.com
Morrison E	John Ward: Tel: 01792 701652 email: john.ward583@ntlworld.com
Morrison F	Ian Eustis: Tel: 01792 928509 email: ianrhos@hotmail.com

Noah's Yard

Venue: Noah's Yard. 38 Uplands Cres, Uplands, Swansea, SA2 0PG

Match Night Tuesday 7:30pm

Secretary: Sipho Donovan: Tel: 07494 474989; email: mkwnyd@gmail.com

Team Captains:

Noah's Yard A & B Contact Secretary

Upper Killay

Venue: Upper Killay Recreational Hall, Fairwood Lane, Upper Killay, Swansea, SA2 7HP

Match Night Wednesday 7:15 pm

Secretary: June Evans: 113 Belgrave Road, Loughor, Swansea. SA4 6RE
Tel: 01792 523894 email: june.evans2@yahoo.co.uk

Team Captain:

Harriers Nick Hale: Tel: 01792 202934 email: nantfechan@btinternet.com

White Knights

Venue: The Conservative Club, 2, Cowell Street, Llanelli, SA15 1UU

Match Nights Wednesday 7:15 pm

Secretary: Jason Garcia: 9 Kingfisher Court, Llanelli, SA15 1GT.
Tel: 07792 015416 email: jasangarcia1000@yahoo.co.uk

Team Captains:

White Knights A & B Jason Garcia: details as above

White Knights C Chris Daniel: Tel: 07849 926521 email: chrisdaniel62@outlook .com

Divisional Structure

Season 2022-23

Division 1 (7 teams)	Division 2 (10 teams)
Castell-Nedd Emperors	Castell-Nedd Senators
Morrison A	Castell-Nedd Tribunes
Morrison B	De la Beche B
Morrison C	Morrison Middlemen
Noah's Yard A	Morrison D
White Knights A	Morrison E
White Knights B	Morrison F
	Noah's Yard B
	Upper Killay Harriers
	White Knights C

Team Competition Rule 1.5 reads:

The teams finishing in first place in Division 2 shall be promoted to the next highest Division and shall not be allowed to refuse such promotion. Only the team finishing in bottom place in any Division, except the last, will normally be relegated.

Fixtures 2022-23

Mon 05 Sep	Lightning Tournament - Morriston Chess Club
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Date	Day	Division 1			Division 2	
		Home Team	Away Team		Home Team	Away Team
12/9/2022	Mon				Morriston D	CN Senators
13/9/2022	Tue				CN Tribunes	De la Beche B
14/9/2022	Wed	White Knights B	CN Emperors			
16/9/2022	Fri				Morriston F	UK Harriers
20/9/2022	Tue				CN Senators	CN Tribunes
21/9/2022	Wed	Morriston B	White Knights B		UK Harriers	De la Beche B
23/9/2022	Fri				Morriston F	Morriston E
26/9/2022	Mon	Morriston C	Morriston B			
28/9/2022	Wed	White Knights A	White Knights B		UK Harriers	Morriston E
03/10/2022	Mon	Morriston B	CN Emperors			
05/10/2022	Wed	White Knights B	Morriston A			
06/10/2022	Thu				De la Beche B	Morriston D
10/10/2022	Mon	Morriston A	Morriston B		Morriston E	CN Tribunes
11/10/2022	Tue	CN Emperors	White Knights B			
12/10/2022	Wed				White Knights C	Morriston F
13/10/2022	Thu				De la Beche B	Morriston Middlemen
17/10/2022	Mon				Morriston D	White Knights C
17/10/2022	Mon				Morriston Middlemen	Morriston E
18/10/2022	Tue	Noah's Yard A	Morriston C			
19/10/2022	Wed	White Knights A	Morriston A			
20/10/2022	Thu				De la Beche B	Morriston F
24/10/2022	Mon	Morriston C	CN Emperors		Morriston D	Morriston Middlemen
25/10/2022	Tue				CN Senators	Morriston E
25/10/2022	Tue				Noah's Yard B	De la Beche B
26/10/2022	Wed				White Knights C	UK Harriers
31/10/2022	Mon	Morriston B	Morriston C		Morriston Middlemen	CN Tribunes
01/11/2022	Tue	CN Emperors	White Knights A			
02/11/2022	Wed	White Knights B	Morriston A		UK Harriers	Noah's Yard B
03/11/2022	Thu				De la Beche B	White Knights C
07/11/2022	Mon	Morriston A	CN Emperors		Morriston E	De la Beche B
08/11/2022	Tue				CN Tribunes	Noah's Yard B
09/11/2022	Wed	White Knights A	Noah's Yard A			
11/11/2022	Fri	West Wales Chess Congress Mercure Swansea Hotel, Llansamlet, Swansea, SA7 9EG				
12/11/2022	Sat					
13/11/2022	Sun					

14/11/2022	Mon	Morrison C	White Knights A		
15/11/2022	Tue	Noah's Yard A	Morrison A	CN Tribunes	CN Senators
16/11/2022	Wed			UK Harriers	Morrison F
17/11/2022	Thu			De la Beche B	Noah's Yard B

21/11/2022	Mon	Morrison A	Morrison B	Morrison E	Morrison F
22/11/2022	Tue	CN Emperors	Morrison C		
23/11/2022	Wed			White Knights C	Morrison Middlemen
24/11/2022	Thu			De la Beche B	UK Harriers

28/11/2022	Mon	Morrison B	CN Emperors	Morrison D	Morrison E
29/11/2022	Tue			CN Senators	Noah's Yard B
30/11/2022	Wed	White Knights A	White Knights B		
02/12/2022	Fri			Morrison F	Morrison Middlemen

05/12/2022	Mon	Morrison A	White Knights A	Morrison Middlemen	De la Beche B
06/12/2022	Tue	Noah's Yard A	Morrison C		
07/12/2022	Wed			UK Harriers	CN Senators
07/12/2022	Wed			White Knights C	Morrison D
09/12/2022	Fri			Morrison F	CN Tribunes

12/12/2022	Mon	Morrison B	Noah's Yard A	Morrison E	UK Harriers
13/12/2022	Tue			CN Tribunes	White Knights C
13/12/2022	Tue			Noah's Yard B	Morrison F

19/12/2022	Mon	Morrison C	Morrison A	Morrison D	De la Beche B
20/12/2022	Tue			CN Senators	White Knights C
20/12/2022	Tue			Noah's Yard B	Morrison D
21/12/2022	Wed	White Knights B	CN Emperors		

03/1/2023	Tue	CN Emperors	Morrison A		
04/1/2023	Wed	White Knights A	Morrison B		
06/1/2023	Fri			Morrison F	CN Senators

09/1/2023	Mon	Morrison A	White Knights A		
10/1/2023	Tue			CN Tribunes	Morrison E
11/1/2023	Wed	White Knights B	Morrison C		
12/1/2023	Thu			De la Beche B	CN Senators
13/1/2023	Fri			Morrison F	Noah's Yard B

16/1/2023	Mon	Morrison B	Noah's Yard A	Morrison E	Morrison D
17/1/2023	Tue			CN Senators	UK Harriers
18/1/2023	Wed			White Knights C	Noah's Yard B

23/1/2023	Mon	Morrison A	White Knights B	Morrison E	White Knights C
24/1/2023	Tue	Noah's Yard A	CN Emperors	CN Tribunes	Morrison Middlemen
25/1/2023	Wed	White Knights A	Morrison C		
27/1/2023	Fri			Morrison F	Morrison D

30/1/2023	Mon	Morrison B	White Knights A		Morrison Middlemen	Morrison D
31/1/2023	Tue				CN Senators	Morrison F
31/1/2023	Tue				Noah's Yard B	Morrison E
01/2/2023	Wed	White Knights B	Noah's Yard A			
01/2/2023	Wed				UK Harriers	CN Tribunes

06/2/2023	Mon	Morrison C	White Knights B		Morrison D	Morrison F
06/2/2023	Mon				Morrison Middlemen	Noah's Yard B
07/2/2023	Tue	CN Emperors	Morrison B			
07/2/2023	Tue	Noah's Yard A	Morrison A			
08/2/2023	Wed				UK Harriers	White Knights C
09/2/2023	Thu				De la Beche B	CN Tribunes

13/2/2023	Mon	Morrison A	Morrison C		Morrison E	CN Senators
14/2/2023	Tue				CN Tribunes	Morrison D
14/2/2023	Tue				Noah's Yard B	Morrison Middlemen
15/2/2023	Wed	White Knights B	White Knights A			

20/2/2023	Mon				Morrison Middlemen	CN Senators
21/2/2023	Tue	Noah's Yard A	CN Emperors		CN Tribunes	UK Harriers
22/2/2023	Wed				White Knights C	De la Beche B

27/2/2023	Mon	Morrison B	White Knights B		Morrison Middlemen	White Knights C
28/2/2023	Tue				Noah's Yard B	CN Senators
01/3/2023	Wed	White Knights A	Noah's Yard A			
03/3/2023	Fri				Morrison F	De la Beche B

06/3/2023	Mon	Morrison C	Morrison A		Morrison D	UK Harriers
07/3/2023	Tue	CN Emperors	White Knights A			
07/3/2023	Tue	Noah's Yard A	Morrison B			
09/3/2023	Thu				De la Beche B	Morrison E
10/3/2023	Fri				Morrison F	White Knights C

13/3/2023	Mon	Morrison A	Noah's Yard A			
14/3/2023	Tue				CN Senators	Morrison D
14/3/2023	Tue				Noah's Yard B	CN Tribunes
15/3/2023	Wed	White Knights A	Morrison C		UK Harriers	Morrison Middlemen

20/3/2023	Mon				Morrison E	Noah's Yard B
21/3/2023	Tue	CN Emperors	Morrison A			
21/3/2023	Tue	Noah's Yard A	White Knights B			
22/3/2023	Wed				White Knights C	CN Senators

27/3/2023	Mon	Morrison C	Noah's Yard A		Morrison Middlemen	Morrison F
28/3/2023	Tue				CN Senators	De la Beche B
29/3/2023	Wed	White Knights A	CN Emperors			

03/4/2023	Mon	Morrison B	Morrison C		Morrison E	Morrison Middlemen
04/4/2023	Tue	Noah's Yard A	White Knights A			
05/4/2023	Wed				UK Harriers	Morrison D
05/4/2023	Wed				White Knights C	CN Tribunes

10/4/2023	Mon	Morrison C	White Knights B		
11/4/2023	Tue	CN Emperors	Noah's Yard A	Noah's Yard B	White Knights C
12/4/2023	Wed	White Knights A	Morrison B		

17/4/2023	Mon	Morrison C	CN Emperors	Morrison D	CN Tribunes
18/4/2023	Tue			CN Senators	Morrison Middlemen
18/4/2023	Tue			Noah's Yard B	UK Harriers
19/4/2023	Wed	White Knights B	Morrison B		

24/4/2023	Mon	Morrison B	Morrison A	Morrison D	Noah's Yard B
24/4/2023	Mon			Morrison Middlemen	UK Harriers
25/4/2023	Tue	Noah's Yard A	White Knights B	CN Tribunes	Morrison F
26/4/2023	Wed			White Knights C	Morrison E